



Design Technology Curriculum Overview

	Autumn Term	Spring Term	Summer Term
Year One	<ul style="list-style-type: none"> • Moving Pictures 	<ul style="list-style-type: none"> • Alien Sock Puppets 	<ul style="list-style-type: none"> • Food – making salad
Year Two	<ul style="list-style-type: none"> • Keeping Teddy warm 	<ul style="list-style-type: none"> • Sandwich Snack 	<ul style="list-style-type: none"> • Scuttling Creature
Year Three	<ul style="list-style-type: none"> • A Christmas decoration 	<ul style="list-style-type: none"> • Snack on Toast 	<ul style="list-style-type: none"> • Picture Frame
Year Four	<ul style="list-style-type: none"> • Electronic Game 	<ul style="list-style-type: none"> • Bread making 	<ul style="list-style-type: none"> • Sewing/embroidery
Year Five	<ul style="list-style-type: none"> • Making a Viking village (Cycle B) 	<ul style="list-style-type: none"> • Mechanical posters (Cycle A) • Sock Monkeys (Cycle B) 	<ul style="list-style-type: none"> • Seasonal cooking (Cycle A) • Lego Wedo (Cycle A) • Food technology – alternatives to meat (Cycle B)
Year Six	<ul style="list-style-type: none"> • Torches • Electrical games • Rationed recipes 	<ul style="list-style-type: none"> • Shelters 	<ul style="list-style-type: none"> • Dragon pneumatic toy • Sock Monkeys